

Code of Conduct

- 1 Pétanque is a game to be enjoyed by all players, all the time. Participate in the Club activities in a manner that promotes harmony and belonging.
- 2 Play by the Rules at all times, even in social play - relaxation of rules can become a bad habit.
- 3 Be a good sport. Applaud all good play whether by your team or your opponents.
- 4 Always accept success and failure, victory and defeat with dignity and recognise the achievements of others.
- 5 Winning is nice but certainly not everything. Shake hands after each game and have fun.
- 6 Treat everybody as you would wish to be treated, there is no place for bullying or unfair treatment in Pétanque. Do not place others in danger. Do not take unfair advantage.
- 7 Respect the game and the other players. Avoid unwanted and excessive coaching during the game.
- 8 Control your temper. Verbal abuse of officials, sledging of players, deliberate distraction of opponents are all totally unacceptable behaviour in Pétanque at all levels.
- 9 Always comply with all guidelines respecting Health and Safety.
- 10 Take reasonable measures to protect your own safety and the safety of others.
- 11 Respect the rights, dignity, and worth of all participants regardless of their gender, ability, culture, religion, or any physical or psychological disabilities.
- 12 Children are to be supervised by a parent or responsible adult at all times. In the interest of the safety and comfort of all club members it is unacceptable to allow your children to run around the grounds. Children must be silent at all times.

- 13 If you arrive more than 15 mins late then you must wait quietly for the end of the game to join in the next one.
- 14 Mobile phones should be switched off unless there is a genuine reason why not.
- 15 Respect the player about to throw. Be quiet and keep your distance. Avoid moving behind the target or casting a shadow.
- 16 Spectators should stay well back from the game ideally sat down, and at least 2 meters from the piste. Anyone who has finished their game is counted as a spectator.
- 17 When firing, make anybody likely to be near the line of fire aware of what's about to happen.